

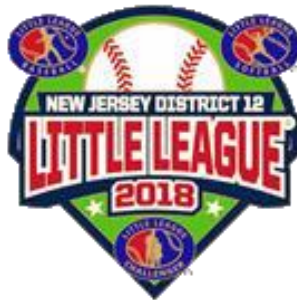


## Robbinsville LL Late 12's Tournament Double Elimination Tournament

Excerpts from the below with Site Specific Information

# **LITTLE LEAGUE BASEBALL, INC**

## **NEW JERSEY DISTRICT 12 DISTRICT HANDBOOK**



**David Edwards**  
**District Administrator**  
**[www.njdistrict12.org](http://www.njdistrict12.org)**

## **1 GAME PARTICULARS**

- 1.1 All games shall be played in accordance with Little League Baseball International Tournament Rules and District rules.
- 1.2 Managers and coaches are required to adhere to the New Jersey State Little League Dress Code.
- 1.3 No infield warm ups. Warmups will only be in outfield prior to game start.
- 1.4 Outdoor Batting Cages will be designated times for use at Tantum Park. Outdoor batting cages are adjacent to Field 1. Each Team will use only ONE Cage unless the opposing Team is not present:

When there are games at the same time on Tantum Field 1 and 2 the below will be protocol:

- a. Tantum Field 2 Games will use outdoor cages from 60 minutes prior to game start to 40 Minutes prior to game start
  - b. Tantum Field 1 Games will use outdoor cages from 40 minutes prior to game start to 20 minutes prior to game start
- 1.5 Tournament Director – Jim Dolan – 908-907-4123 – [James\\_Dolan20@hotmail.com](mailto:James_Dolan20@hotmail.com)  
RLL President – Kevin Billings – 609-273-7805 – [billingsk@verizon.net](mailto:billingsk@verizon.net)
- 1.6 The Tournament Director is responsible for providing and attaching a copy of the district approved pitch count log to a copy of the team roster at the tournament draw meeting. At the conclusion of each game the tournament director or his designee shall sign each team log entry to attest to the number of pitches pitched by each pitcher. The team roster and log shall be held by the team manager and made available to the opposing team manager one-half hour before game time. The team manager must present the log to the tournament director or his designee before a game may begin. Should a game begin without the log in the possession of the tournament director, no protest shall be allowed for a pitching violation.
- 1.7 Brackets and Pitch Counts will be loaded and Posted on the RLL Website
- 1.8 Alternatively, the Tournament Director must appoint a Game Coordinator as per Little League rule 9.03(d).

## Game Coordinators – Field Team Duty Captains

Month	Date	Day	Time	Time	Manager	Email	Cell
July	11	Thursday	6	8	Halpin	<a href="mailto:matthewshalpin@yahoo.com">matthewshalpin@yahoo.com</a>	609-273-7694
July	12	Friday	6	8	Aldarelli	<a href="mailto:aaldarelli@hotmail.com">aaldarelli@hotmail.com</a>	732-859-4263
July	13	Saturday	9 am		Jakubowski	<a href="mailto:Jay_jakubowski@hotmail.com">Jay_jakubowski@hotmail.com</a>	973-951-7549
July	13	Saturday	11 am		Marra	<a href="mailto:marranara@yahoo.com">marranara@yahoo.com</a>	609-273-8200
July	15	Monday	7		Marra	<a href="mailto:marranara@yahoo.com">marranara@yahoo.com</a>	609-273-8200
July	16	Tuesday	7		Marra	<a href="mailto:marranara@yahoo.com">marranara@yahoo.com</a>	609-273-8200
July	17	Wednesday	6	8	Jakubowski	<a href="mailto:Jay_jakubowski@hotmail.com">Jay_jakubowski@hotmail.com</a>	973-951-7549
July	19	Friday	6	"If" 8	Jakubowski	<a href="mailto:Jay_jakubowski@hotmail.com">Jay_jakubowski@hotmail.com</a>	973-951-7549

**2 GENERAL ADMINISTRATIVE RULES**

- 2.1 The schedule for all games will be determined by a draw from the hat at a special meeting to be held at the host team's field no later than one week before the start of the tournament. If double elimination, the host league may take the bye at their discretion. Once the draw has been completed, the bracket may not be changed without the approval of all leagues involved. The tournament director will invite the District Administrator or his designee to attend to ensure that all rules are fully understood.
- 2.2 Pitch counts will be performed by scoring table and presented. Coaches from each team shall compare pitch counts after every half inning and agree to a total before play can continue.
- 2.3 Each team will furnish the opposing team and official scorer with a copy of their lineup to include name, number and position at a minimum 15 minutes prior to the start of the game.
- 2.4 Teams not arriving at the field within fifteen minutes after the scheduled starting time will forfeit the game. Teams not fielding nine players throughout the game will forfeit the game.
- 2.5 Managers and coaches are required to adhere to the New Jersey State Little League Dress Code.
- 2.6 For all levels, tournament teams are allowed to have only a manager and two additional coaches in the dugout.
- 2.7 There is no smoking on the field, in the dugouts or in the batting/pitching cages, subject to host site and township regulations. Township Regulations indicate the Park is a Smoke Free Park.

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- 2.8 Each team shall consist of a maximum of 14 eligible players. A roster listing the name and date of birth of each player should be presented to the tournament official at the tournament meeting. All replacement players shall follow the Little League procedures for eligibility prior to the player being placed on the roster. A copy of the District Tournament Team Affidavit will also suffice.
- 2.9 Any manager or coach ejected by an umpire during a game MUST leave the premises before game resumes. The ejected person will automatically be suspended and not be present at the next game. A second ejection in the same tournament will cause the manager or coach to be ineligible for further tournament coaching during the current year. It is RLL's policy for difficult situations to contact Robbinsville Township Police Department and at the discretion of the Umpires.

### **3 GAME RULES**

- 3.1 Regular season Little League rules will apply to all tournaments except as noted herein.
- 3.2 The Home team shall be determined by a toss of the coin prior to the start of each game. The winner of the toss has the choice of selecting home or visitor. The Home team shall occupy the first base dugout, the Away team shall occupy the third base dugout. A team representative must be available at least ½ hour prior to the scheduled game time to meet with a league official and participate in the coin toss. Failure to attend the coin toss will result in your opponent's win of the toss.
- 3.3 No one except the roster players, the manager, and two coaches may occupy the dugouts during the game.
- 3.4 For all tournaments, the batting order will consist of all players present.
- 3.5 For all tournaments, there shall be free substitution of defensive players with a minimum of two innings in the field.
- 3.6 Fake bunt and hit is not allowed. Any attempt to fake bunt and hit will result in the batter being called out and the ball being declared dead.
- 3.7 Pre-game warm-ups are to take place in the outfield and as described for the outdoor cage use. No practice will be allowed on the infield. Practice prior to the game should be limited to the outfield and pitcher warm-up areas, time permitting.
- 3.8 SPECIAL – to speed up games – with TWO outs, the next innings catcher will be required to have a special pinch runner. The special pinch runner will be the last batted out.

### **4 OFFICIAL/SUSPENDED GAMES**

- 4.1 In the event of inclement weather, the managers of the teams scheduled to play will be contacted and notified of the rescheduled date. Each team must supply the host league with a reliable daytime and nighttime phone number and email for the manager and coaches.

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- 4.2 **All games will be governed by the one hour and fifty minute time limit except in the final and semi-final game. That is, no inning may start beyond this limit with the exception of a tie game. The start of an inning is defined as the time immediately following the third out of the bottom of the inning. The game start time will be defined as the time announced by the home plate umpire once the first pitch of a ballgame has been delivered. The home plate umpire's watch will be the official timepiece for the game. NOTE: An inning started before the expiration of the time limit must be completed even if the game concludes after the time limit or curfew.**
- 4.3 No new inning may start after 10:00 pm due to Township Law.
- 4.4 The fifteen and ten run rules will be in effect.
- 4.5 Time taken up during any serious injury will not be charged against the game time limit. Managers must confirm with the umpire at the time of such an incident the exact time credited.
- 4.6 Any rescheduled game will be the responsibility of the tournament committee to set the date and time.

The record of each pitcher used in a tournament game must be entered below. It is the responsibility of the team manager to make sure that the tournament director or his designee complete and sign this form at the conclusion of each game. This form must be made available to the opposing team manager one-half hour before game time. The team manager must present this form to the tournament director or his designee before a game may begin. Should a game begin without this form in the possession of the tournament director, no protest shall be allowed for a pitching violation.

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